

Term 2 2021: Imagineers – Years 3 and 4
Venue: Alphington Grammar
Term Fee \$285.00

Let's Lift the Lid and Leap In!

1 May

Meeting 5: Thinking OUTSIDE the box

Focus: lateral and logical thinking, semantics, descriptive writing to create settings

Your powers of perseverance will be required today! Ever tackled lateral thinking puzzles like this: "Three people enter a room but only two walk out, then the room is empty. Where is the third person?" It is like solving a riddle by filling in the missing parts of an unusual short story or scenario. What about logical thinking puzzles like this: "There are two ducks in front of a duck, two ducks behind a duck and a duck in the middle. How many ducks are there?" The only way to solve the range of brain teasers and thinking challenges you'll face this week is to **think outside the box!** You'll look at how these brain-bogglers are constructed, suggest strategies for solving them and then experiment with creating your own. Test them out on us!

15 May

Meeting 6: Beat box

Focus: music, popular culture, storyboarding, imaginative thinking, history

An 80-year-old beat box? No way! Let's go back in time to experience this most extraordinary music-making box. We discuss the difference between this technology and how *you* tap into tunes in 2021. Today, lift the lid and link movies and music with your imagination. Excite your ears and mine your memory to identify some famous soundtracks. Then, try thinking like a sound designer, or a screen writer, or a cinematographer to come up with words and images in response to all kinds of music you'll hear. Select a box-based graphic organiser to be your perfect frame and match music to a storyboard of words or images that the sounds evoke. This will become your story. Cool or classical, rap or rhapsody, pop or punk, sound effect or symphony. There'll be a bit of everything to act as your inspiration, so don't be surprised if you find yourself dancing and dreaming – it's encouraged!

29 May

Meeting 7: Art box

Focus: Art captured in or on a box, creative thinking, innovation and design, illustration or story

writing

Awesome assemblages. That's how you might describe the artwork of Joseph Cornell, an American artist who built tiny worlds and intricate realms *in*, you guessed it, *boxes*! He used everyday items and often included old maps or scientific elements as he believed there was a wonderful link between science and imagination. Let's take a look at his fantastic artworks and see if you agree. We'll make up our own

imaginative stories about the content of his boxes. There are even more surprises in store when we check out some Aussie artists whose work appears **on** boxes – traffic light boxes, that is! All this art and inspiration will lead to your own transformation. You might start our session with a simple shoebox, but you'll conclude it with a creative construction full of story possibilities!

Please bring: a shoebox or similar size box

19 June

Meeting 8: Magic box

Focus: History and entertainment, creative thinking, biographical fiction, drama

Houdini was a master magician with many tricks up his sleeve, under his hat and in many other places! Like the entertaining and talented duo Penn and Teller who we will watch in action today, Houdini had a famous and mystifying escape trick involving a box. Magicians as we know, never reveal their secrets, but – spoiler alert – there are plenty of clues that can give the game away! You won't be escaping from any boxes today, but you will explore the contents of a number of magic boxes and try your skills as a magician. Magic is about imagination, illusion and performance and our workshop today will encourage you to be audience member, stage hand and performer. What sort of antics do magicians get up to when they try to engage, distract, convince or deceive their audiences? This is a fun finale of foolery to farewell fabulous friends from this semester's Imagineers Club!

Please bring: Maybe you've already mastered a magic trick you would like to perform or have other magic resources of interest? You're welcome to bring and share those today.

Please bring to every meeting: a notebook or folder with paper. It is a good idea to have a folder or plastic pocket for keeping all your Imagineers materials each week. A well-stocked pencil case is a must.

About the presenter: Andrea Blake

Since she was a very young child Andrea has been told by adults that she has a "very vivid imagination" so she is most excited to be leading other 'Imagineers' into fantastical and inventive places! Andrea has a wealth of experience as a teacher and as a specialist in Gifted Education. She has published many educational resource books for teachers and loves designing enriched curriculum for highly able learners. Andrea is an avid reader and an enthusiastic creative writer who is guided by that most essential element for life-long learning: curiosity! She can't wait to see where your curiosity will take you each time you lift the lid of a Brainwayes box!

Here's the answers to those thinking puzzles if you can't wait til Meeting 5!

- 1. the third person was in a wheelchair so she wheeled out!
- 2. Three ducks Two ducks are in front of the last duck; the first duck has two ducks behind; one duck is between the other two.