

CRASH, BANG, ANIMATE!

ACMI, Federation Square, Flinders Street, Melbourne



G.A.T.E.WAYS is an independent organisation offering challenging and enriching activities and experiences to develop and extend highly able children. G.A.T.E.WAYS and ACMI Education are excited to offer a two day animation production workshop. The program has been designed to give students an extended opportunity to explore classic animation techniques and works by early animation pioneers. In this hands-on workshop, participants will work in production teams to learn about stop motion animation. The two-day program is designed to give students an opportunity to create a stop-motion animation and learn about the importance of sound design in an animated film.

Workshop activities will stimulate and challenge participants' creative, analytical and problem solving skills; bringing together writing, imagination, teamwork, and camera techniques as well as computer technology. Through discussion, students negotiate and manage individual and group aims and objectives whilst developing practical hands on experience of working in the creative industries of the moving image.

The workshop will also include a tour of ACMI's permanent exhibition *Screen Worlds: The Story of Film, Television and Digital Culture*. In this exhibition students explore the moving image in all its forms: film, television and digital culture with a strong focus on animation. They follow the animation process by examining key technical principles and engaging with early animated works alongside contemporary innovations. Students will be given a copy of their animation to take home.

Please note that permission to photograph and film participants is required for this program.

Day 1 You will:

- Receive an introduction to ACMI, the history of animation and the way animation is created
- Engage in the stages of production
- Work in teams to plan and create a storyboard
- Work on character design and set design during the pre-production stage
- Animate their created characters and sets during the production stage
- Begin editing their animation

Day 2 You will:

- Work as sound effects artists to create an original sound design for their animation
- Collect and record their own sounds
- Edit gathered sounds into a soundscape

About the presenters

ACMI has an amazing team of presenters who focus on screen literacy education. They are enthusiastic and committed to creating original and practical approaches to developing students' multimodal literacy knowledge and skills. ACMI has presented G.A.T.E.WAYS programs for many years and they have extensive experience in teaching filmmaking, animation and multimedia production to students.

Requirements: Bring a small notebook, a black lead pencil and eraser, a morning tea snack; lunch and a drink (no nuts please).